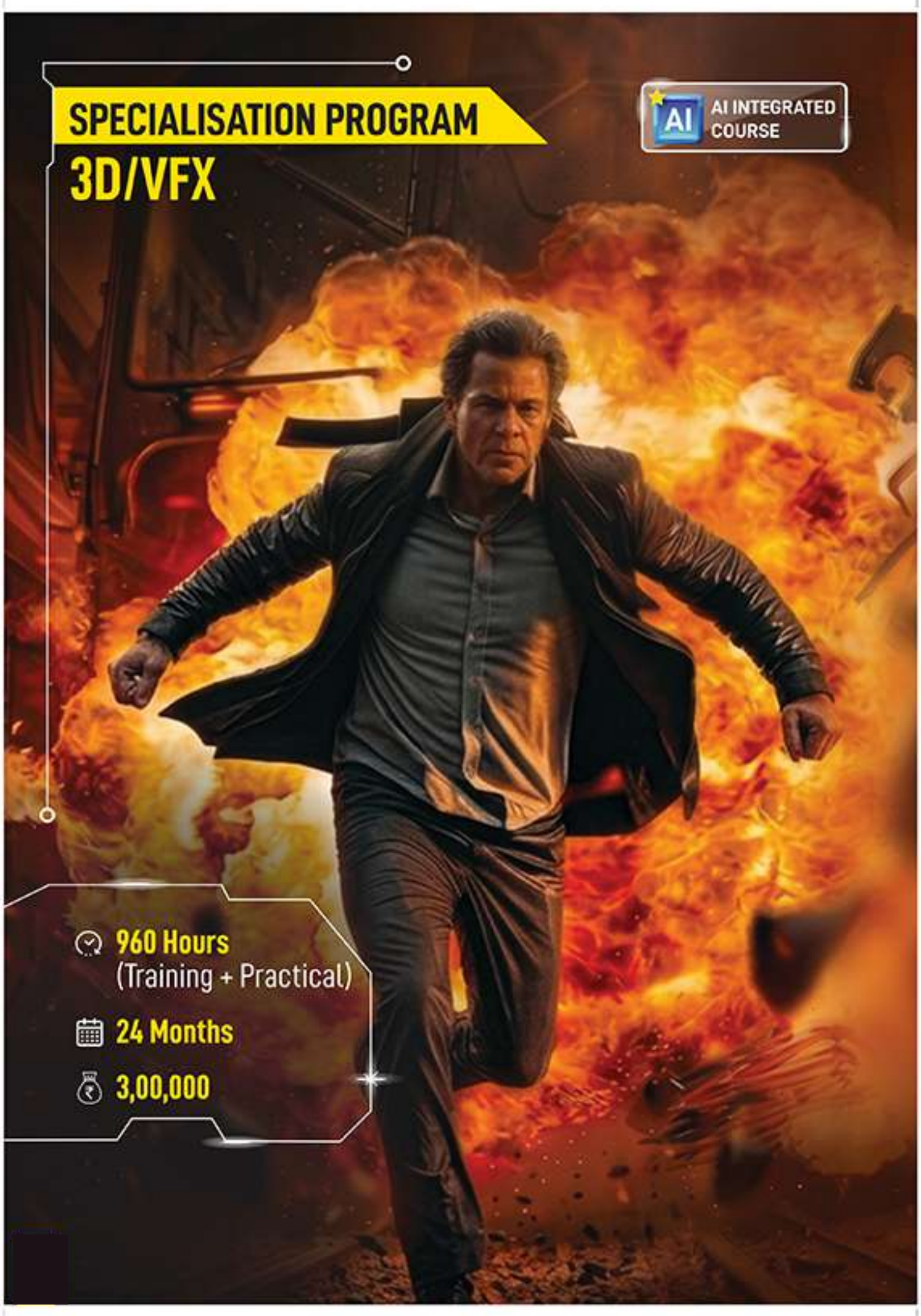


SPECIALISATION PROGRAM

3D/VFX

AI AI INTEGRATED COURSE



960 Hours
(Training + Practical)

24 Months

3,00,000

DESIGN BEYOND LIMITS

Animation and VFX are at the heart of movies, web series, TVCs and many other broadcast formats, enabling directors to bring their vision to life and narrate stories in spectacular ways

This program is a vital stepping stone towards a career in the Media & Entertainment industry, equipping you with the knowledge and skills to progress confidently on your professional journey.



WHAT'S COVERED IN THIS PROGRAM?

- All the necessary skills to get the jump start in an industry including 2D and 3D Animation, VFX, Photography and Editing
- Holistic knowledge of the industry and work around
- The specialisation phase enables you to decide on your career goal based on your passion and one-to-one discussion with your trainers. You can choose to pursue a career in 3D or VFX



SOFTWARES COVERED

Foundation (12 Months / 480 Hours)

- Pre-production
 - Introduction to Film-Making
 - Photoshop
 - 3ds Max
 - Audition
 - Maya - Foundation
 - Introduction to Generative AI
 - After Effects
 - Premiere Pro
- AI** Prompting Aesthetics For Animation | ChatGPT & Google Gemini AI | Leonardo AI | Midjourney | ComfyUI For VFX

Specialisation (6 Months / 240 Hours)

Select one of the following

3D Asset & Look Dev	Compositing	FX & Dynamics	Rigging And Animation
<ul style="list-style-type: none"> Maya Blender Substance Painter ZBrush Portfolio Development 	<ul style="list-style-type: none"> After Effects Maya Mocha PfTrack Silhouette DaVinci Resolve Portfolio Development 	<ul style="list-style-type: none"> Maya Dynamics Blender FX After Effects Phoenix FD tyFlow Maya X Gen Houdini PfTrack Portfolio Development 	<ul style="list-style-type: none"> Maya 3ds Max Blender Portfolio Development

AI Runway ML | Kling AI | Eleven Labs | Clipchamp | Luma AI For VFX

Short Film Development (6 Months / 240 Hours)

- 3D Short Film Development
- Unreal Engine

*Few topics will be covered online



APPLICABLE JOBS

3D SPECIALISATION

Previs	Texturing	FX
Storyboarding	Lighting	
Matte Painting	Rigging	
Modeling	Animation	

VFX SPECIALISATION

Roto	Matchmoving
Paint	Compositing
Cleanup	FX
3D Tracking	Motion Graphics

This program is aligned with MESO QPNOS: MES/Q0502, Q0504, Q0506, Q0507, Q0601, Q0701, Q1401, Q2501, Q2502, Q2503, Q3503, Q3504, Q3505.