



# Diploma in Animation

**800 Hours, 24 Months**

This Diploma Program is from TMV (Tilak Maharashtra Vidyapeeth).

This Program is designed to equip students with fundamental skills for entering the animation industry. Across four semesters, students learn essential techniques such as sketching and character construction in pre-production, along with software training in industry-standard tools like CorelDRAW, Adobe Photoshop, Illustrator and more.

Key 3D animation skills are developed using 3ds Max, focusing on modeling, texturing, lighting, rendering, and animation. Advanced topics such as dynamics and visual effects are introduced in later semesters, with hands-on projects culminating in a short film creation.



## What will you learn in this program?

- Fundamentals of Sketching and Designing
- Graphic Design Tools and Techniques
- Learn 3D Animation
- Creating a 3D Short Film Project

## Applicable jobs after successful completion of this program:

- Previz
- Motion Graphics
- Animation
- Character Concept art
- 3D Modeling
- Texturing
- Graphic Designer
- Video Editing
- Lighting

## Subjects / Topics

## Practical/Theory

## Software Skills

### Semester - I

#### Semester 1

- 1 - Fundamentals of Sketching
- 2 - Graphics - 1
- 3 - Character Construction
- 4 - 3D Modeling
- 5 - Introduction to Digital Arts

Practical

Practical

Practical

Practical

Practical



Photoshop



CorelDRAW



3ds Max

### Semester - II

#### Semester 2

- 1 - Texturing
- 2 - Lighting & Rendering
- 3 - 3ds Max -1
- 4 - Graphics - 2

Practical

Practical

Theory

Practical



3ds Max



Illustrator

### Semester - III

#### Semester 3

- 1 - Animation
- 2 - Dynamics
- 3 - 3ds Max -2
- 4 - Editing
- 5 - VFX

Practical

Practical

Theory

Theory+Practical

Theory+Practical



3ds Max



After Effects



Premiere Pro

### Semester - IV

#### Semester 4

- 1 - 3D Based Project and Viva

Theory+Practical